

Algorithms and Probability

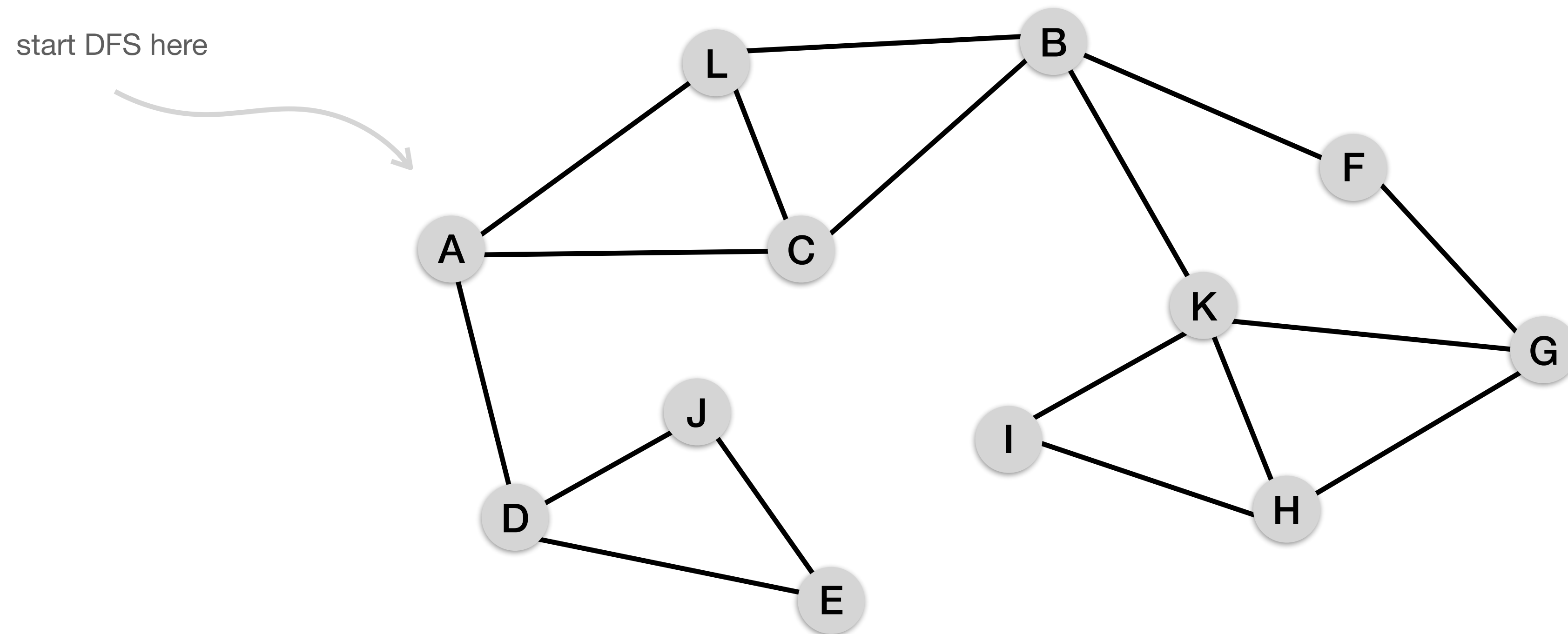
Week 2

2025/02/27 — Georg Hasebe

DFS for finding bridges/cut vertices

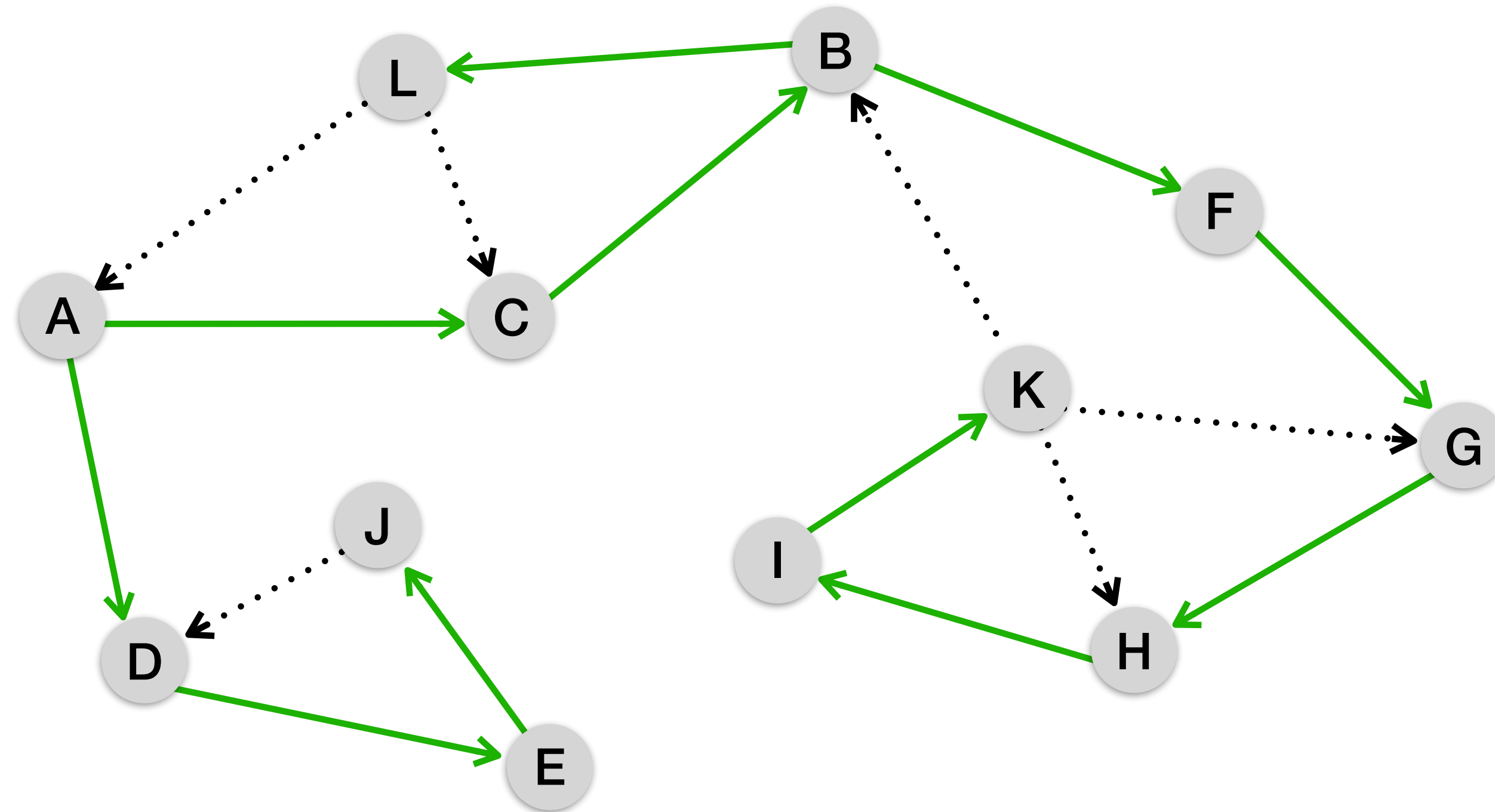
- Given an undirected graph $G = (V, E)$, find the bridges and cut vertices.
- Naive: remove edges/vertices and check for connectedness.
- As we will see, there is a more efficient approach using DFS.

DFS recap

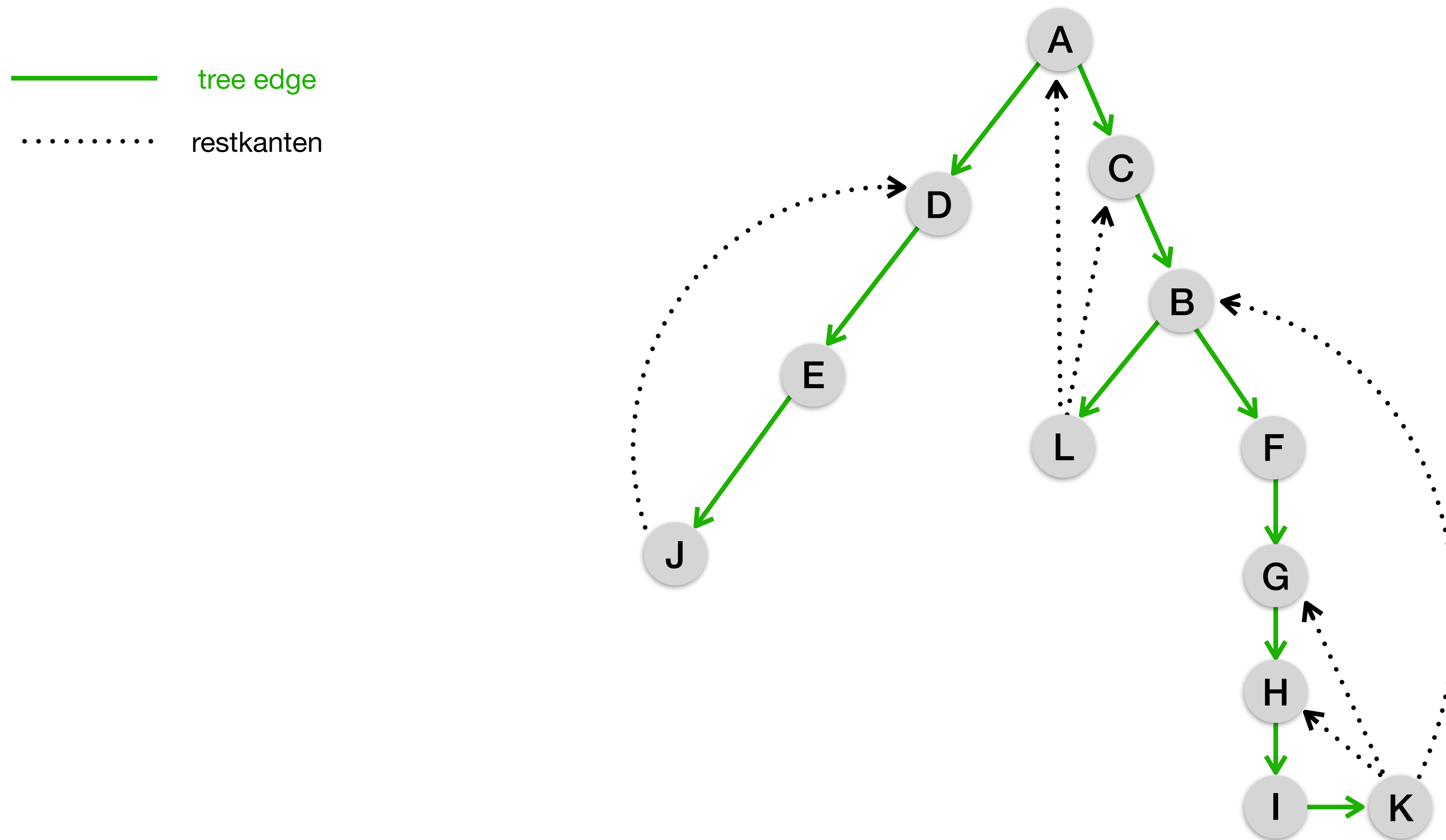


DFS recap

— tree edge
..... restkanten



DFS recap



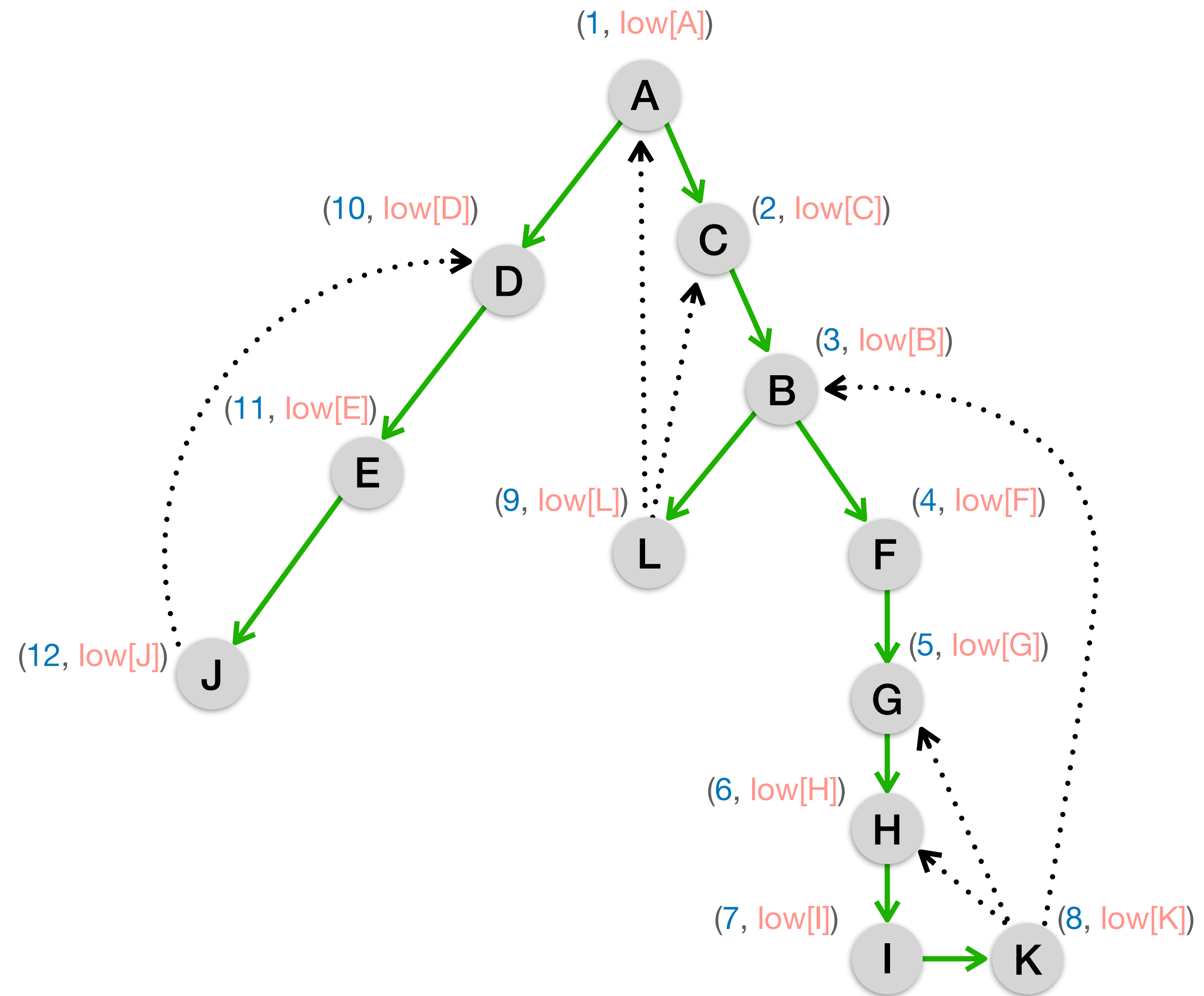
DFS for finding bridges/cut vertices

- We extend traditional DFS by maintaining the following information throughout iteration:
 - $\text{dfs}[v]$... the time DFS “entered” vertex v ($\text{dfs}[r] = 1$, where r is the root of the DFS tree).
 - $\text{low}[v]$... the lowest entry time $\text{dfs}[w]$ we can reach from v through a directed path consisting of an arbitrary number of tree edges and at most one restkante.

— tree edge
 restkanten

$(\text{dfs}[v], \text{low}[v])$

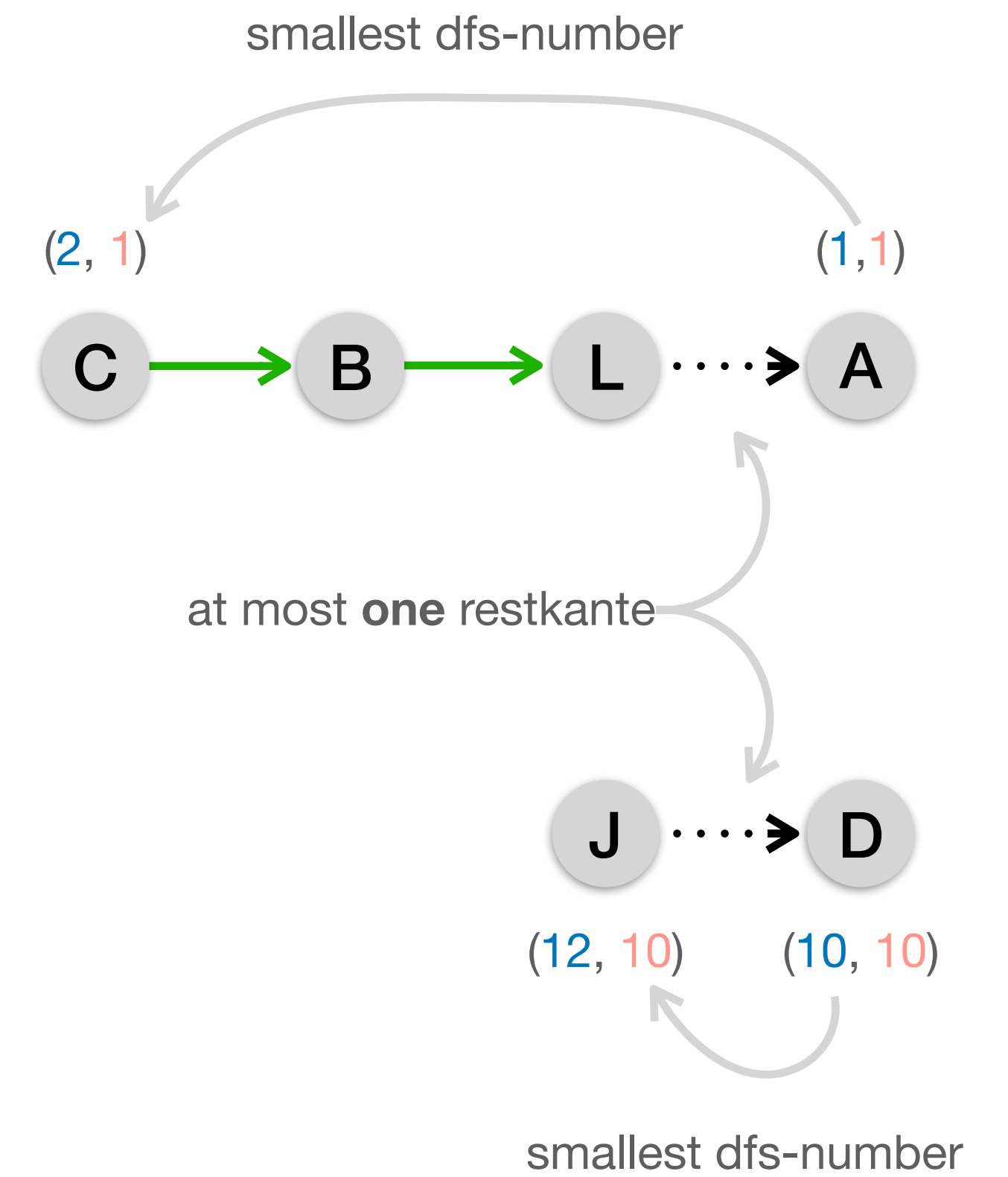
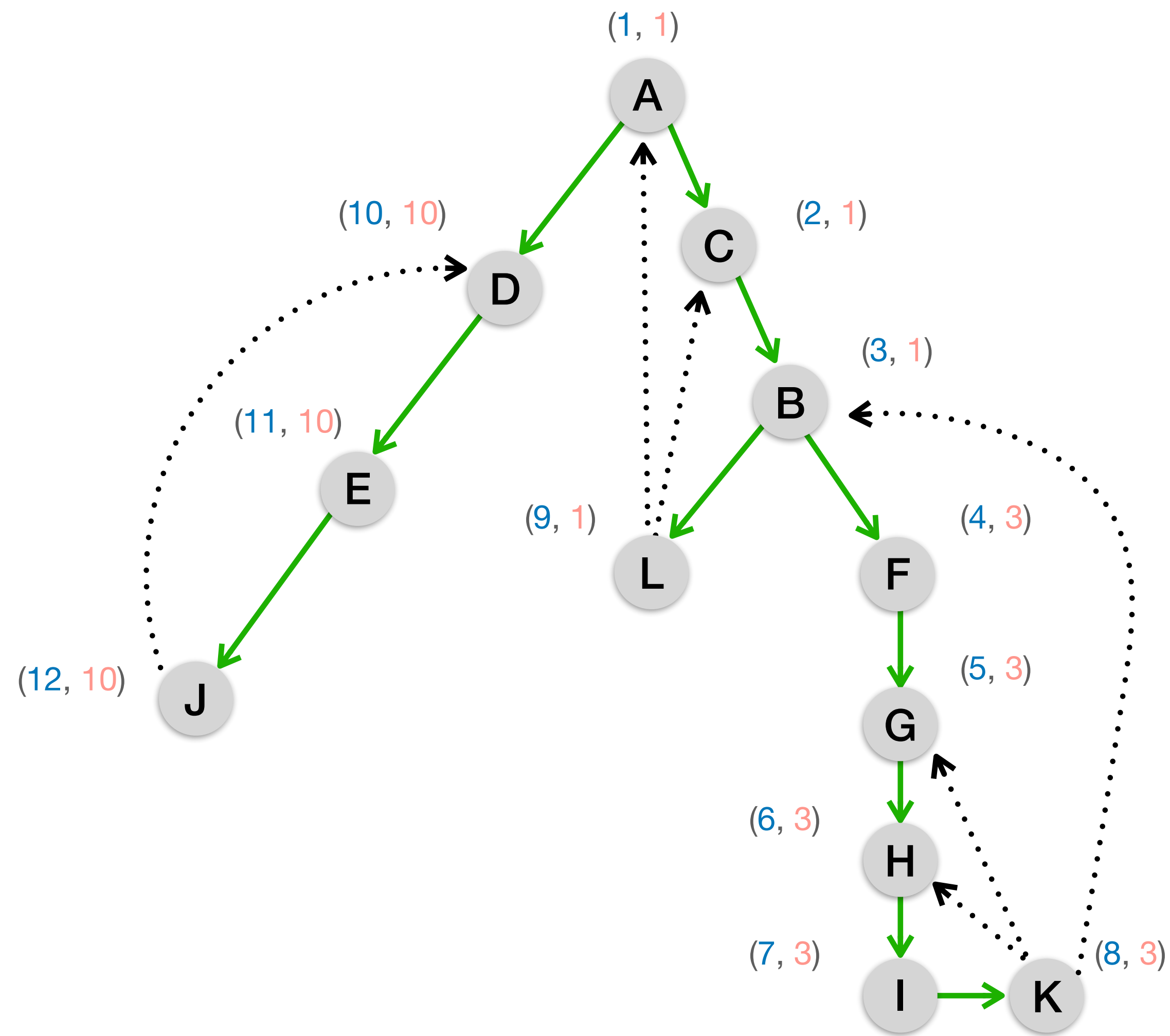
v



————— tree edge
 restkanten

$(\text{dfs}[v], \text{low}[v])$

v



Proof

Let $v \in V$ such that v is **not the root** of the DFS tree.

We show that v is a cut vertex if and only if v has a neighbor u in the DFS tree T such that $\text{low}[u] \geq \text{dfs}[v]$.

(\Rightarrow)

Proof

Assume that v is a cut vertex. Then $G[V \setminus \{v\}]$ has at least 2 connected components Z_1 and Z_2 . Without loss of generality, assume $s \in Z_1$.

Every path from s to a vertex in Z_2 must include v , we have
 $1 = \text{dfs}[s] < \text{dfs}[v] < \text{dfs}[w] \quad \forall w \in Z_2$.

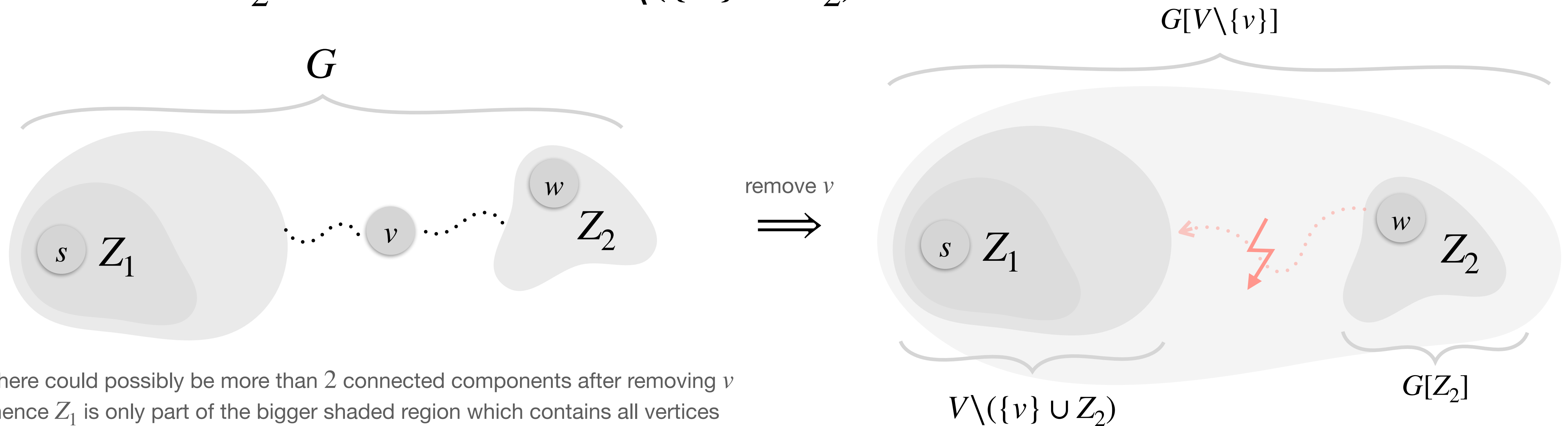
Since $G[Z_2]$ is a connected component in $G[V \setminus \{v\}]$, there cannot be an edge from $w \in Z_2$ to a vertex $u \in V \setminus (\{v\} \cup Z_2)$.

(\Rightarrow)

Proof

...

Since $G[Z_2]$ is a connected component in $G[V \setminus \{v\}]$, there **cannot be an edge** from $w \in Z_2$ to a vertex $u \in V \setminus (\{v\} \cup Z_2)$.



there could possibly be more than 2 connected components after removing v
hence Z_1 is only part of the bigger shaded region which contains all vertices
that are not in Z_2 or v itself.

if there was such an **edge**, then u would be connected to Z_2 and therefore element
of Z_2 but $V \setminus (\{v\} \cup Z_2)$ doesn't contain vertices from Z_2 .

(\Rightarrow)

Proof

...

Since $G[Z_2]$ is a connected component in $G[V \setminus \{v\}]$, there cannot be an edge from $w \in Z_2$ to a vertex in $u \in V \setminus (\{v\} \cup Z_2)$.

Thus $\text{low}[w]$ is at least $\text{dfs}[v]$ for all $w \in Z_2$. Since v is connected to Z_2 , it has at least one neighbor $w \in Z_2$ such that $\text{low}[w] \geq \text{dfs}[v]$.

DiskMath Recap

Contraposition:

$P \rightarrow Q$ is equivalent to $\neg Q \rightarrow \neg P$

Here:

v is a cut vertex $\Leftrightarrow v$ has a neighbor u such that $\text{low}[u] \geq \text{dfs}[v]$

\Leftrightarrow

v is **not** a cut vertex $\Rightarrow v$ **has no** neighbor u such that $\text{low}[u] \geq \text{dfs}[v]$

using contraposition

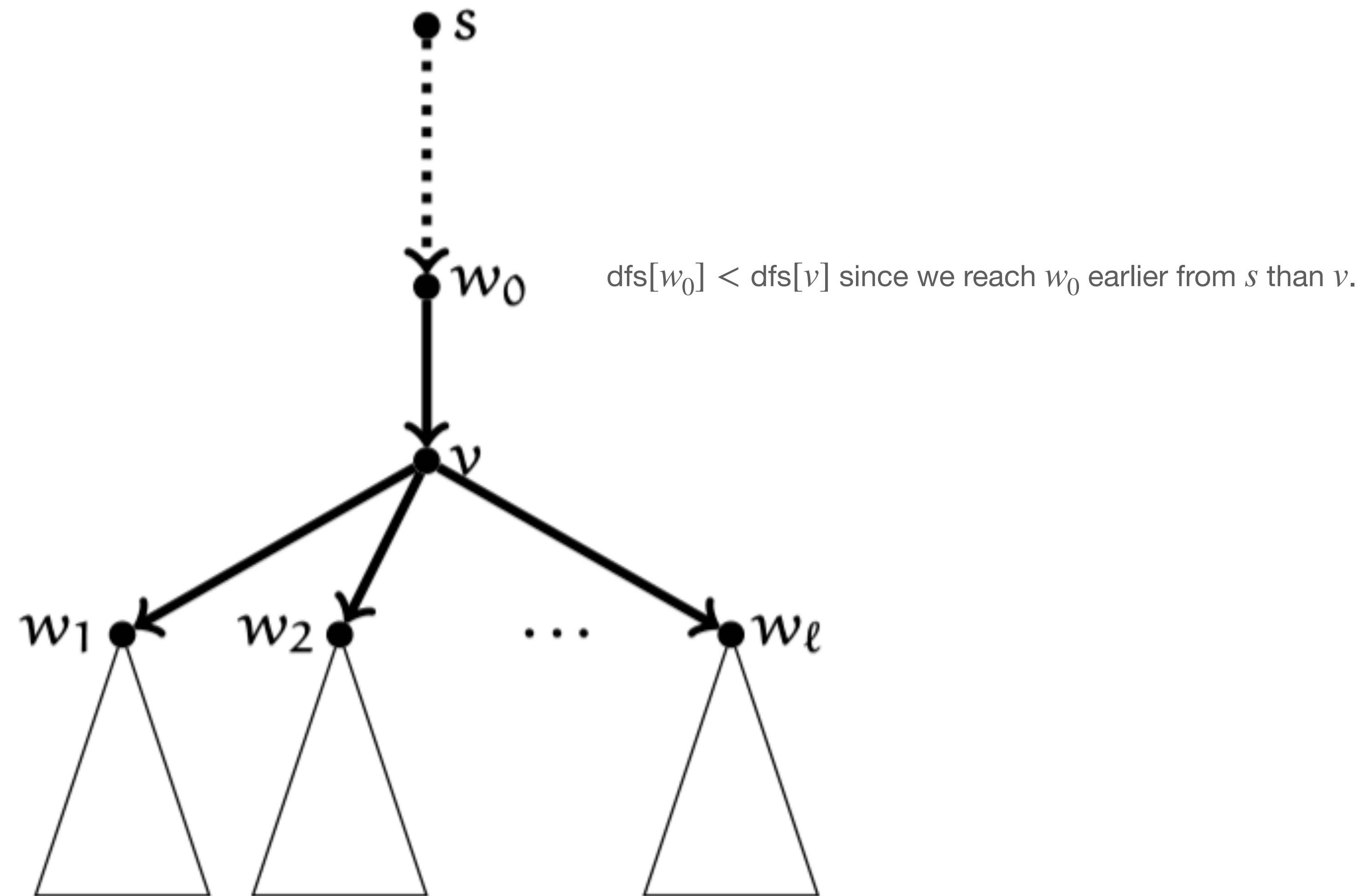
(\Leftarrow)

Proof

Assume v is not a cut vertex.

Let T be the DFS tree rooted at s and let w_0, \dots, w_l be all the neighbors of v in G . Without loss of generality, assume $\text{dfs}[w_0] < \text{dfs}[v]$.

Proof



by construction of the DFS algorithm, the subtrees rooted at w_1, \dots, w_ℓ cannot be connected.

but they have to be connected in G , otherwise v would be a cut vertex.

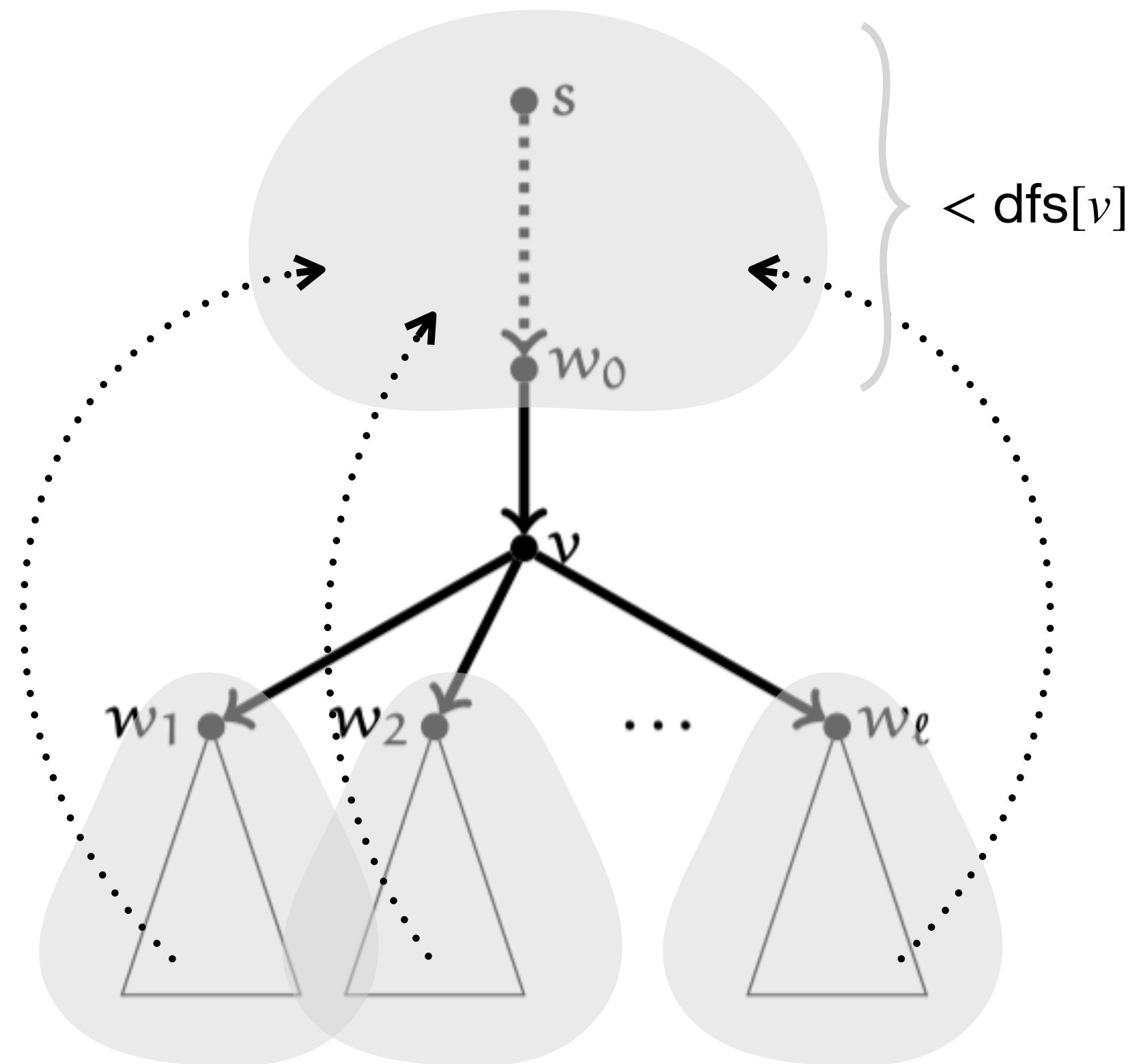
using contraposition

(\Leftarrow)

Proof

...

For every neighbor w_1, \dots, w_l there exists a path using a restkante to a vertex with smaller dfs-number.



using contraposition

(\Leftarrow)

Proof

...

For every neighbor w_1, \dots, w_l there exists a path using a restkante to a vertex with smaller dfs-number.

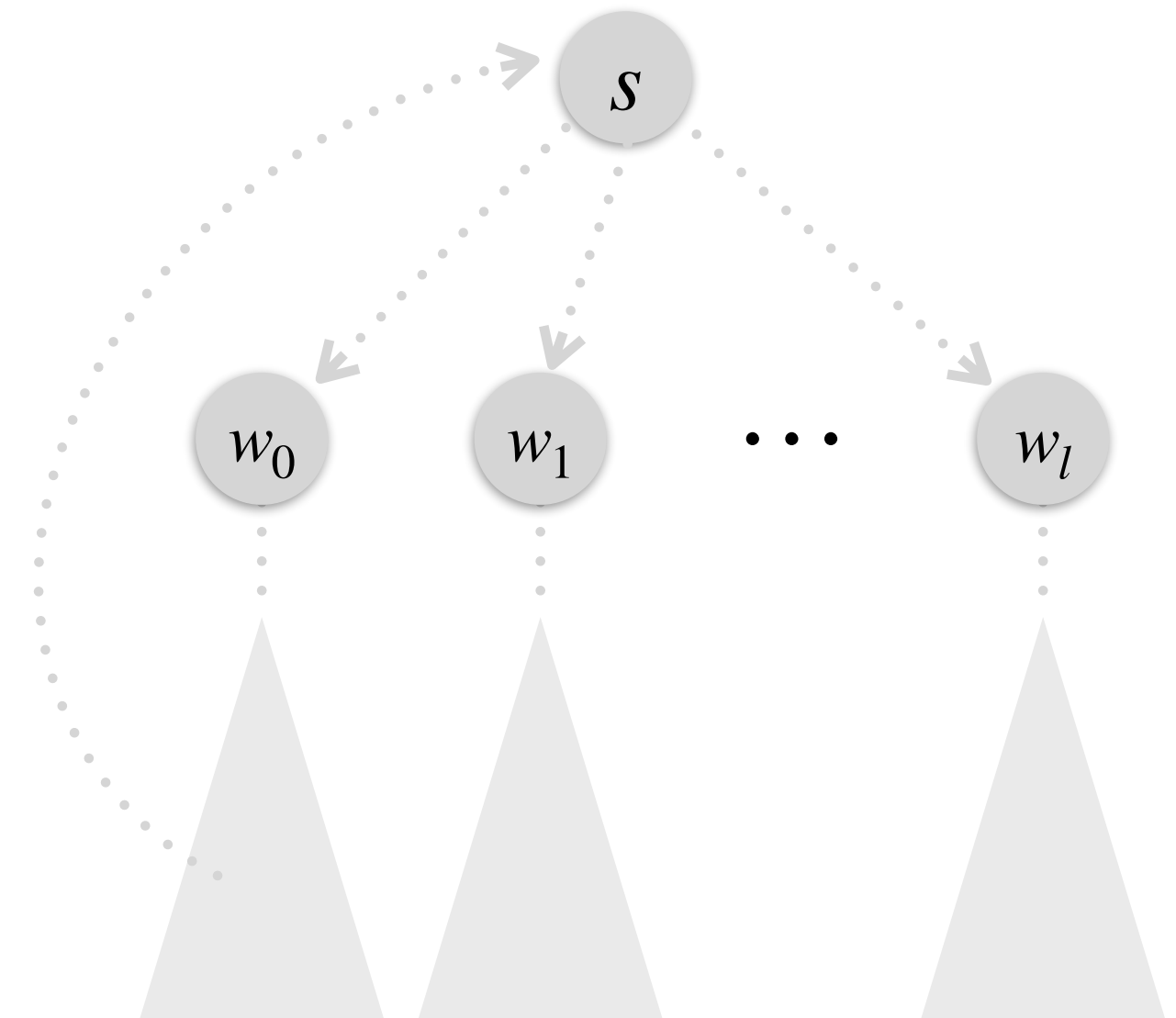
Thus $\text{low}[w]$ is greater than $\text{dfs}[v]$ for all neighbors w of v , meaning that there is no neighbor w of v such that $\text{low}[v] \geq \text{dfs}[u]$.

What about the root?

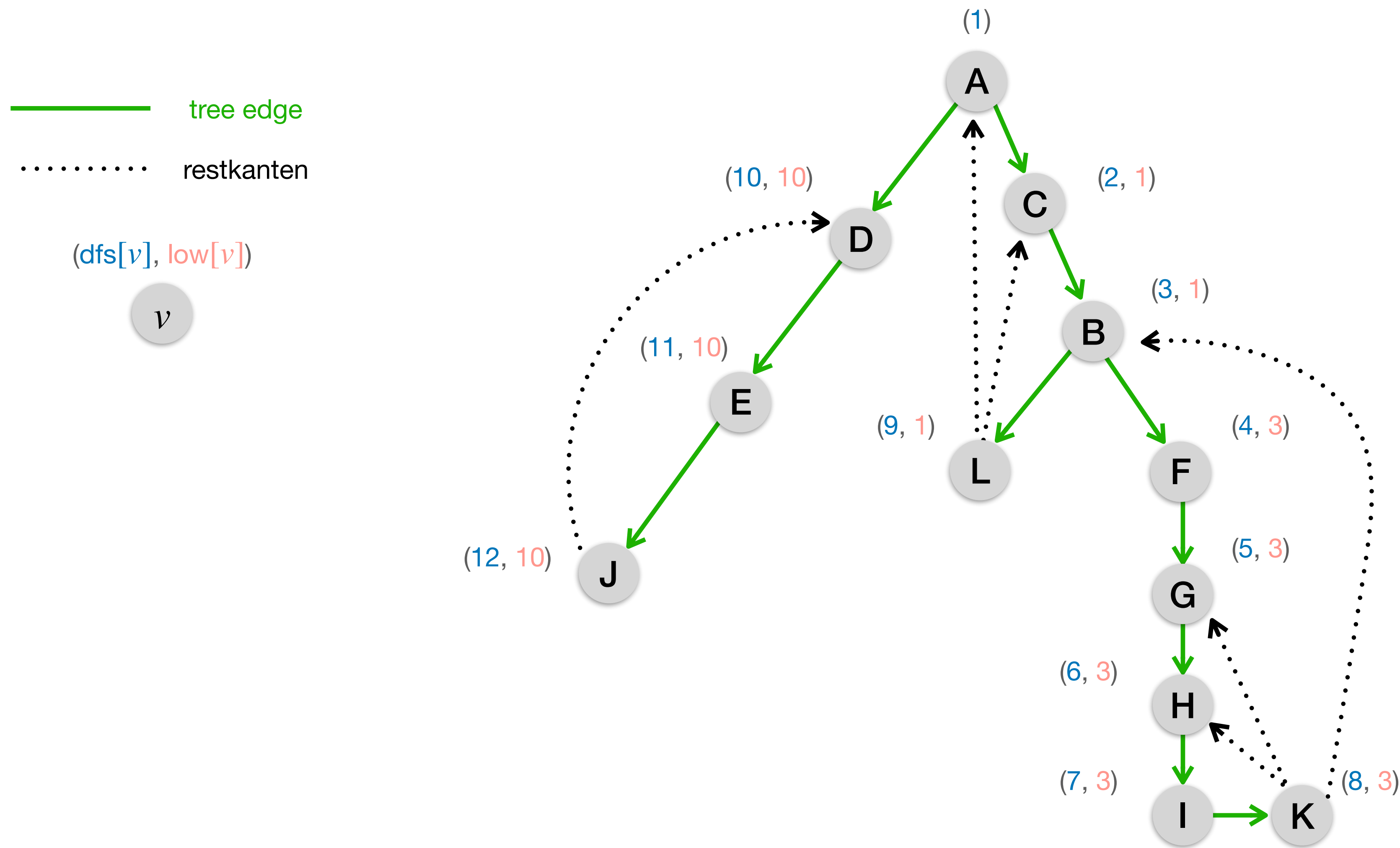
Let T be the DFS tree **rooted at** s . If $\deg(s) \geq 2$ then s is a cut vertex.

Proof. Assume $\deg(s) = l \geq 2$. By construction of the DFS algorithm, the subtrees rooted at w_1, \dots, w_l cannot be connected. Even if there was a restkante from a subtree to s , after removing s the vertices contained in the subtrees become disconnected in $G[V \setminus \{s\}]$.

Thus s is a cut vertex.



Identify the cut vertices



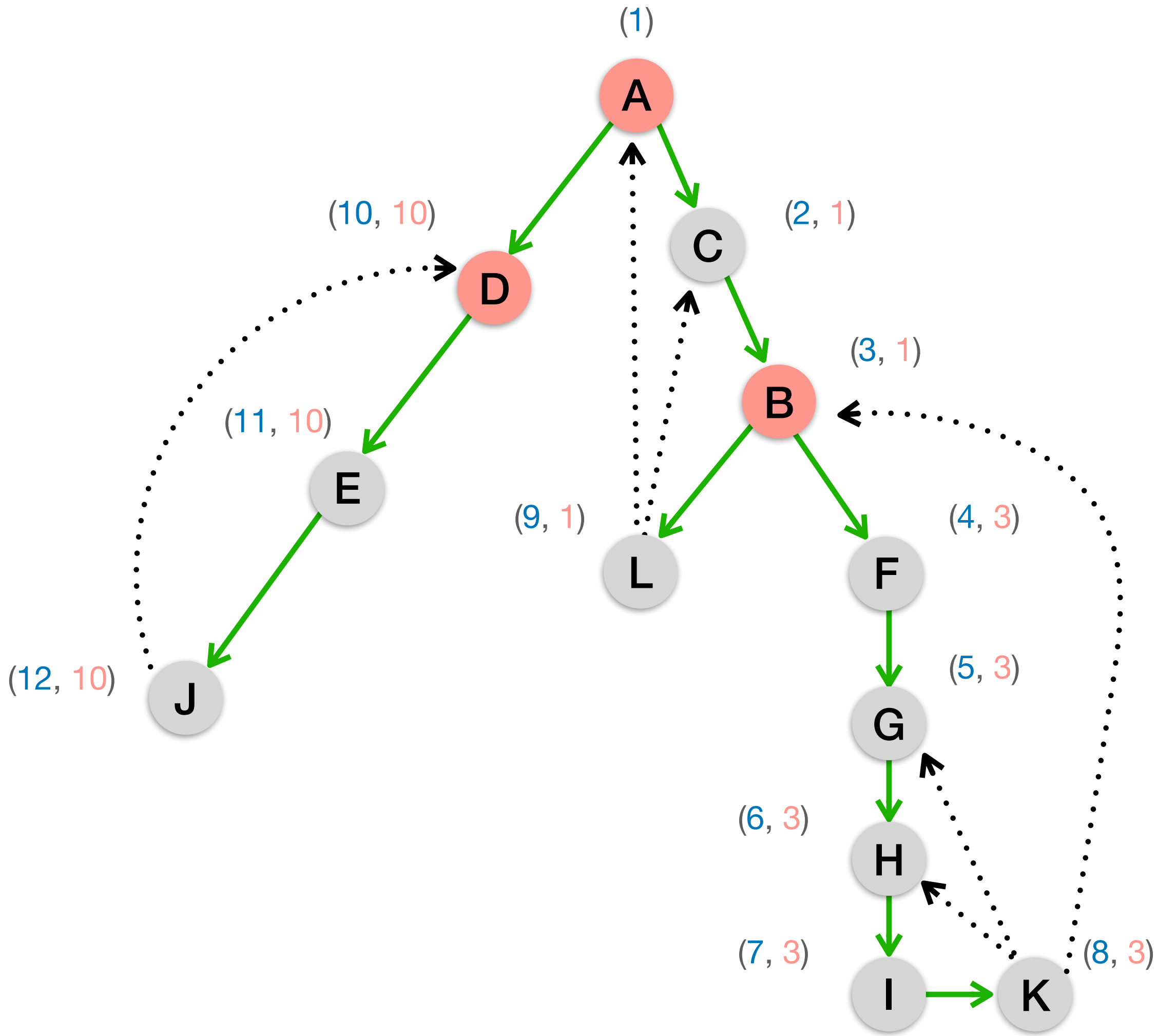
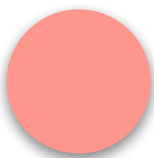
Identify the cut vertices

— tree edge
..... restkanten

(dfs[v], low[v])

v

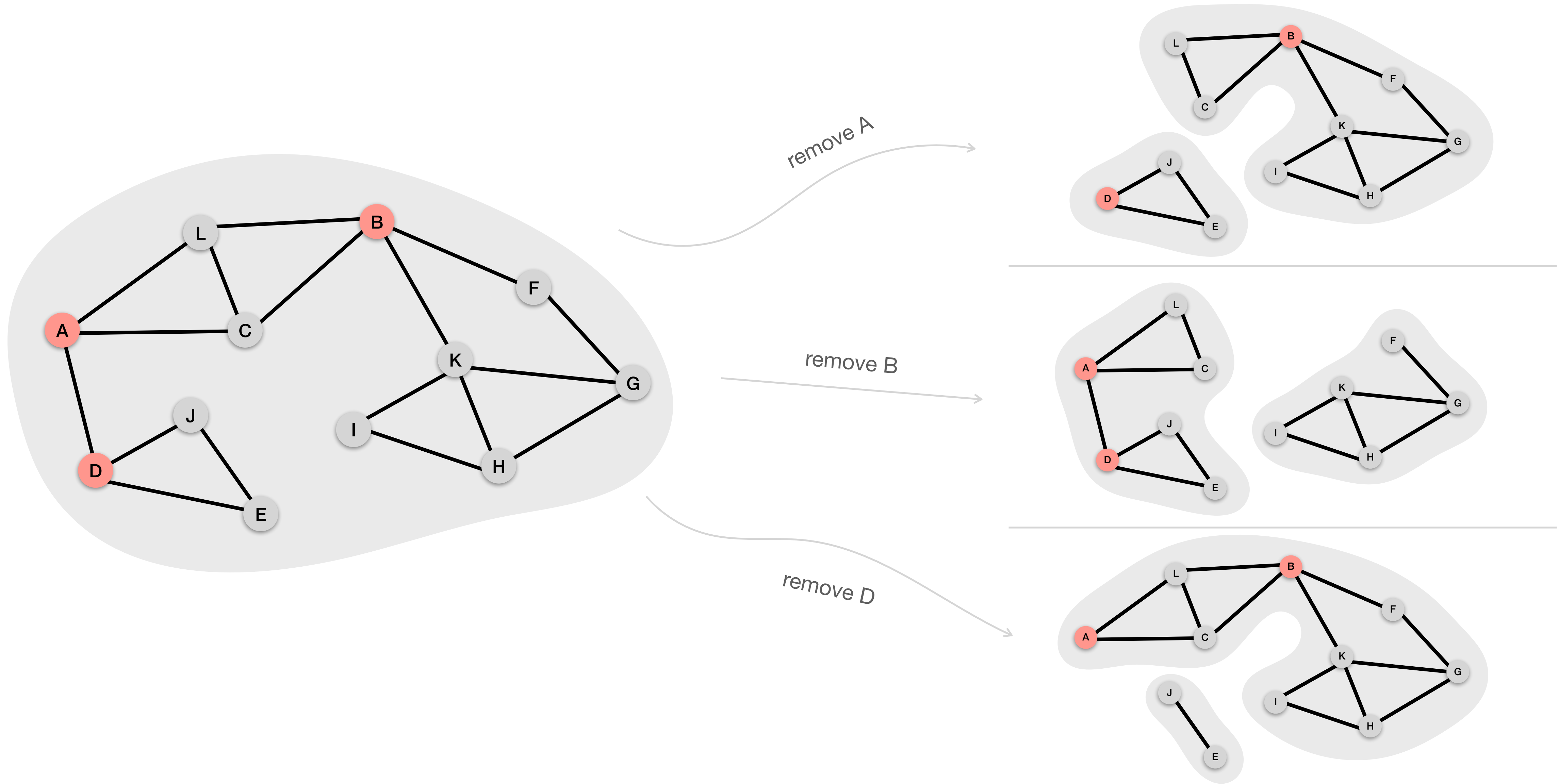
cut vertex:



A since it is the root and $\deg(A) \geq 2$ in the DFS tree.

D since E is a neighbor of D and $\text{low}[E] = 10 \geq \text{dfs}[D] = 10$.

B since F is a neighbor of B and $\text{low}[F] = 3 \geq \text{dfs}[D] = 3$.



Pseudocode

DFS-VISIT(G, v)

```
1: num  $\leftarrow$  num + 1
2: dfs[v]  $\leftarrow$  num
3: low[v]  $\leftarrow$  dfs[v]
4: isArtVert[v]  $\leftarrow$  FALSE
5: for all  $\{v, w\} \in E$  do
6:   if dfs[w] = 0 then
7:      $T \leftarrow T + \{v, w\}$ 
8:     val  $\leftarrow$  DFS-VISIT( $G, w$ )
9:     if val  $\geq$  dfs[v] then
10:      isArtVert[v]  $\leftarrow$  TRUE
11:     low[v]  $\leftarrow$  min{low[v], val}
12:   else dfs[w]  $\neq$  0 and  $\{v, w\} \notin T$ 
13:     low[v]  $\leftarrow$  min{low[v], dfs[w]}
14: return low[v]
```

DFS(G, s)

```
1:  $\forall v \in V: \text{dfs}[v] \leftarrow 0$ 
2: num  $\leftarrow 0$ 
3:  $T \leftarrow \emptyset$ 
4: DFS-VISIT( $G, s$ )
5: if s hat in  $T$  Grad mindestens zwei then
6:   isArtVert[s]  $\leftarrow$  TRUE
7: else
8:   isArtVert[s]  $\leftarrow$  FALSE
```

Result (cut vertices)

Satz 1.27. Für zusammenhängende Graphen $G = (V, E)$, die mit Adjazenzlisten gespeichert sind, kann man in Zeit $O(|E|)$ alle Artikulationsknoten berechnen.

Note that DFS normally runs in $O(|V| + |E|)$ but since we assume G is connected, we know that $|E| \geq |V| - 1$ thus $|V| + |E| \leq 2 \cdot |E| \leq O(|E|)$.

What about bridges?

- First, notice that if G (connected) contains a bridge $e \in E$, any spanning tree of G must contain e .
- Hence the DFS tree must contain e , as it is a spanning tree of G .
- We reuse our Lemma from earlier:

Lemma: Let $G = (V, E)$ be a connected graph. If $\{u, v\} \in E$ is a bridge, then u and v are cut vertices unless they have degree 1.

What about bridges?

Lemma: Let $G = (V, E)$ be a connected graph. If $\{u, v\} \in E$ is a bridge, then u and v are cut vertices unless they have degree 1.

Let $e = (v, w)$ be an edge in the DFS tree T , then e is a bridge if and only if $\text{low}[w] > \text{dfs}[v]$.

On finding Hamiltonian cycles

- Finding Hamiltonian cycles is **hard** (NP-hard)
- The only known algorithms are **exponential**
- **Naive:** try out all possibilities for a Hamiltonian cycle. How many?
 - At most $(n - 1)!/2$. Why?

DP Algorithm

$G = (V, E)$, $V = [n] = \{1, 2, \dots, n\}$.

Let $S \subseteq V$ where $1 \in S$. Consider the following notation for all $x \in S, x \neq 1$

$$P_{S,x} = \begin{cases} 1, & \text{there exists a } 1\text{-}x \text{ path in } G \text{ that contains all vertices in } S \\ 0, & \text{otherwise.} \end{cases}$$

Now if there exists some $x \in N(1)$ where $P_{[n],x} = 1$, G contains a Hamiltonian cycle.

We can calculate the values for $P_{S,x}$ using **dynamic programming**.

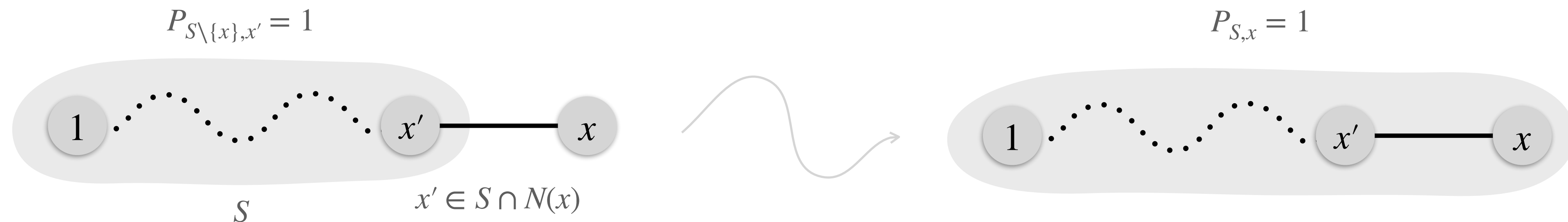
DP Algorithm

$G = (V, E)$, $V = [n] = \{1, 2, \dots, n\}$.

Base cases: If $S = \{1, x\}$ for some $x \in V$, then $P_{S,x} = 1$ if $\{1, x\} \in E$.

Recursion:

$$P_{S,x} = \max\{P_{S \setminus \{x\}, x'} \mid x' \in S \cap N(x), x' \neq 1\}$$



Pseudocode

HAMILTONKREIS ($G = ([n], E)$)

1: // *Initialisierung*

2: **for all** $x \in [n], x \neq 1$ **do**

3: $P_{\{1,x\},x} := \begin{cases} 1, & \text{falls } \{1,x\} \in E \\ 0, & \text{sonst} \end{cases}$

4: // *Rekursion*

5: **for all** $s = 3$ **to** n **do**

6: **for all** $S \subseteq [n]$ mit $1 \in S$ und $|S| = s$ **do**

7: **for all** $x \in S, x \neq 1$ **do**

8: $P_{S,x} = \max\{P_{S \setminus \{x\},x'} \mid x' \in S \cap N(x), x' \neq 1\}.$

9: // *Ausgabe*

10: **if** $\exists x \in N(1)$ mit $P_{[n],x} = 1$ **then**

11: **return** G enthält Hamiltonkreis

12: **else**

13: **return** G enthält keinen Hamiltonkreis

The initialization part covers all subsets of size 2. We therefore start with subsets of size 3 and work our way up to n .

We go through all subsets of size s . If $s = n$, then the only subset will be $[n]$ itself. Remember, we try to determine $P_{[n],x}$.

We demand that $x \neq 1$, because we started with 1 already.

$S \setminus \{x\}$ ensures that any path that we extend by x does not contain x .

Here we attempt to “close” a Hamiltonian $1-x$ path in order to get a Hamiltonian cycle.

Result

Satz 1.34. Algorithmus HAMILTONKREIS ist korrekt und benötigt Speicher $O(n \cdot 2^n)$ und Laufzeit $O(n^2 \cdot 2^n)$, wobei $n = |V|$.

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Proof

HAMILTONKREIS ($G = ([n], E)$)

```

1: // Initialisierung
2: for all  $x \in [n], x \neq 1$  do
3:    $P_{\{1,x\},x} := \begin{cases} 1, & \text{falls } \{1,x\} \in E \\ 0, & \text{sonst} \end{cases}$ 
4: // Rekursion
5: for all  $s = 3$  to  $n$  do
6:   for all  $S \subseteq [n]$  mit  $1 \in S$  und  $|S| = s$  do
7:     for all  $x \in S, x \neq 1$  do
8:        $P_{S,x} = \max\{P_{S \setminus \{x\},x'} \mid x' \in S \cap N(x), x' \neq 1\}$ .
9: // Ausgabe
10: if  $\exists x \in N(1)$  mit  $P_{[n],x} = 1$  then
11:   return  $G$  enthält Hamiltonkreis
12: else
13:   return  $G$  enthält keinen Hamiltonkreis

```

$$\begin{aligned}
 & \sum_{s=3}^n \sum_{S \subseteq [n], 1 \in S, |S|=s} \sum_{x \in S, x \neq 1} O(???) \\
 &= \sum_{s=3}^n \sum_{S \subseteq [n], 1 \in S, |S|=s} \sum_{x \in S, x \neq 1} O(n) \\
 &= \sum_{s=3}^n \binom{n-1}{s-1} (s-1) O(n) \\
 &\leq O(n^2 \cdot 2^n)
 \end{aligned}$$

$|S| = s$, but we exclude 1.
 A subset of S' of size $s-1$ from $n-1$ vertices; then $S = S' \cup \{1\}$.

(*) where we used $\sum_{s=0}^{n-1} \binom{n-1}{s} = 2^{n-1}$.