

# **Week 8 – Sheet 7**

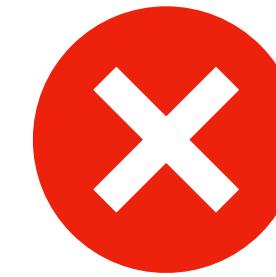
**Algorithms and Data Structures**

**13.11.2023 – Georg Hasebe**

# **Debriefing of Submissions**

A(n):

```
    if memo[n] defined  
        return memo[n]  
    if n <= 4  
        return n  
    else  
        return A(n - 1) + A(n - 3) + 2A(n - 4)
```



A(n):

```
    if memo[n] defined  
        return memo[n]  
    if n <= 4  
        return n  
    else  
        memo[n] <- A(n - 1) + A(n - 3) + 2A(n - 4)  
        return memo[n]
```



- Naming variable root can **decrease readability**, use current\_node or curr\_node or node etc. instead
- Initialization:
  - Memo <- [1...n]? 
  - Memo[n] <- [1...n]? 
  - Memo[1...n]? 
  - Memo[1...n] <- [-1,...,-1] etc. 
- Scope? Is memo[n] initialized globally? Or every recursion?

**Suggestion: Read Solutions**

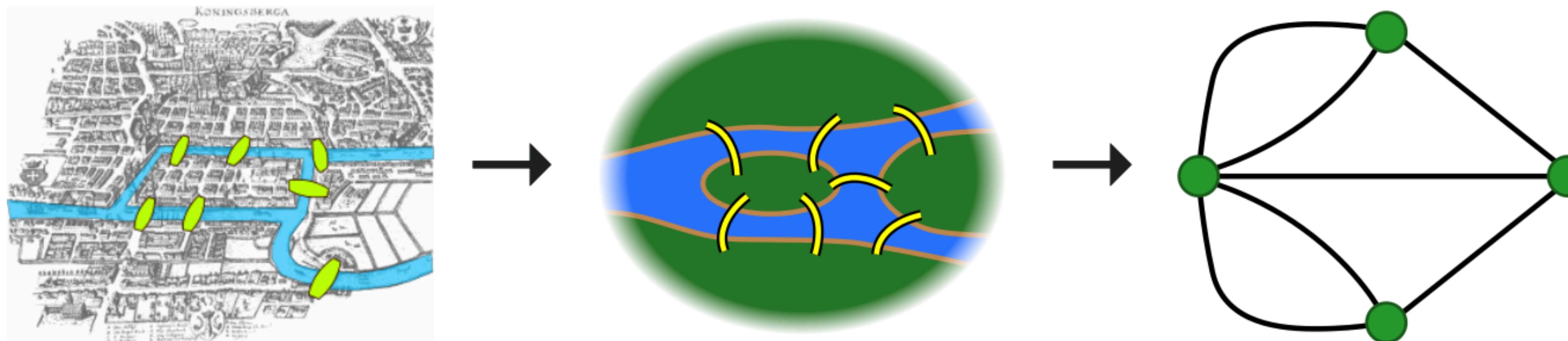
# **Exercise Sheet 7**

# **Debriefing of Exercise Sheet 6**

# Theory Recap

# **Graph Theory**

# Graph Theory

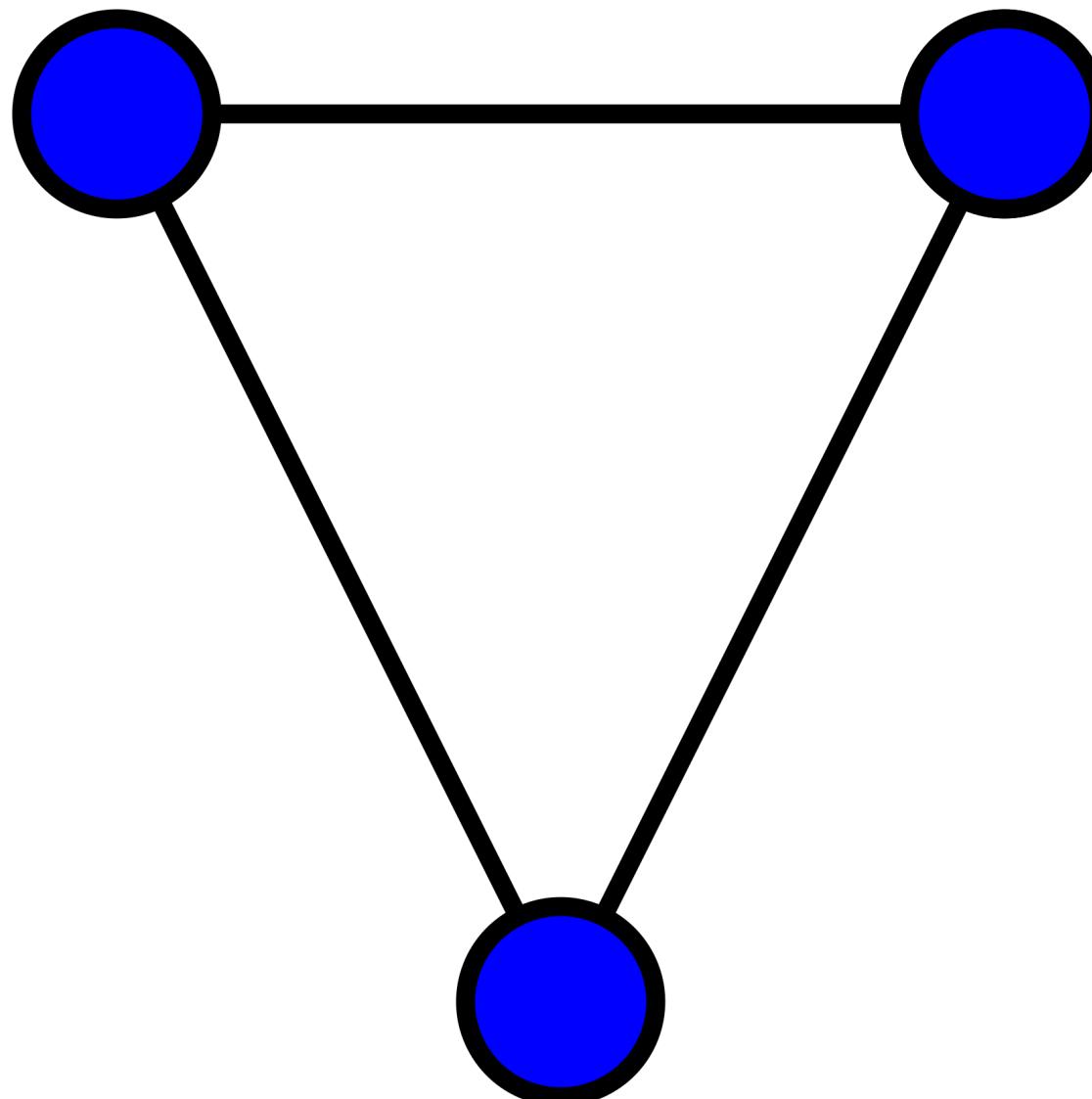


[1] [https://upload.wikimedia.org/wikipedia/commons/6/60/Leonhard\\_Euler\\_2.jpg](https://upload.wikimedia.org/wikipedia/commons/6/60/Leonhard_Euler_2.jpg)

[2] [https://de.wikipedia.org/wiki/Königsberger\\_Brückenproblem](https://de.wikipedia.org/wiki/Königsberger_Brückenproblem)

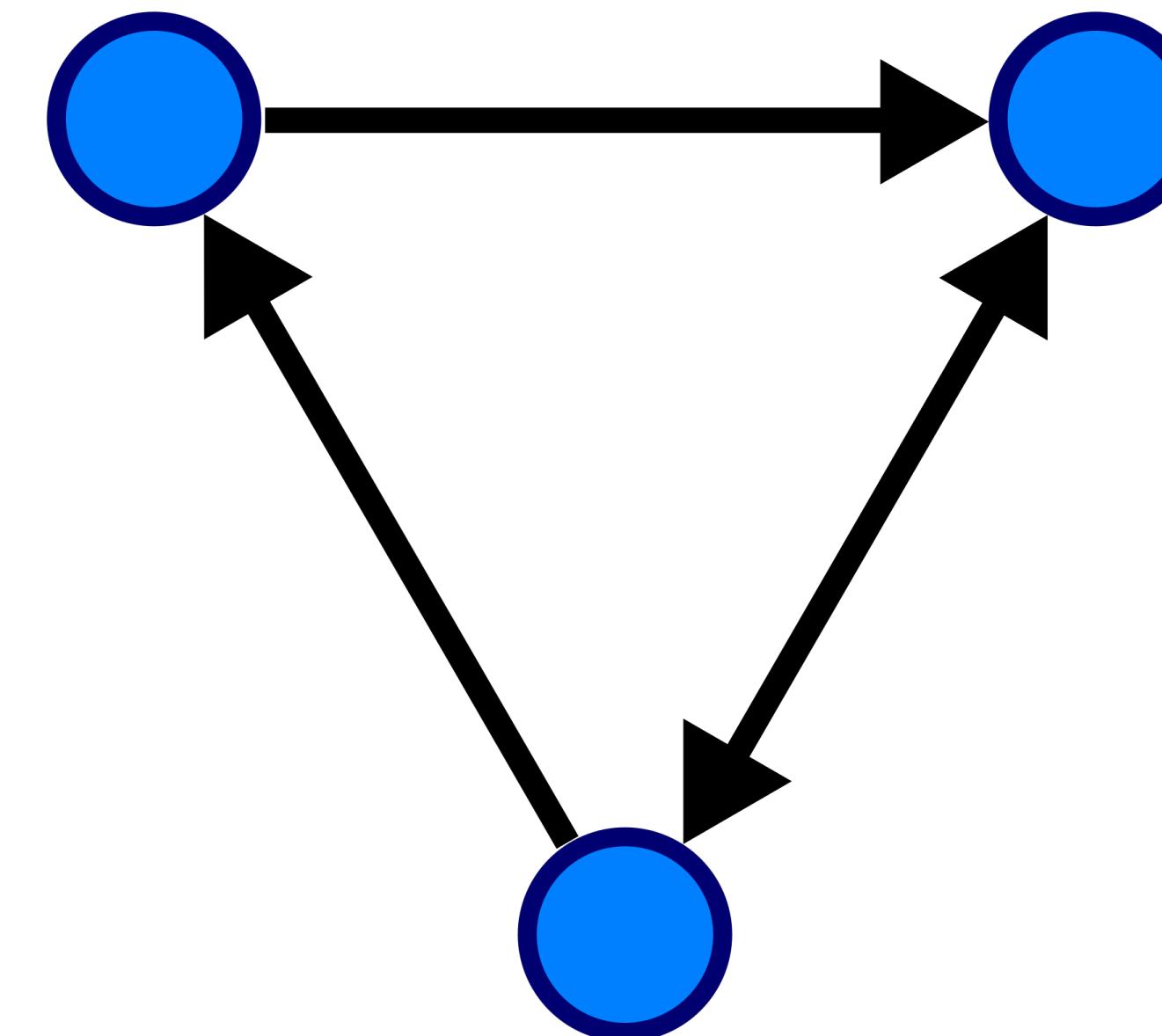
# Graph Theory

- Undirected Graphs
- $V$  a set of vertices
- $E \subseteq \{\{x, y\} \mid x, y \in V \text{ and } x \neq y\}$



[https://en.wikipedia.org/wiki/Graph\\_theory#/media/File:Undirected.svg](https://en.wikipedia.org/wiki/Graph_theory#/media/File:Undirected.svg)

- Directed Graphs
- $V$  a set of vertices
- $E \subseteq \{(x, y) \mid (x, y) \in V^2 \text{ and } x \neq y\}$



[https://en.wikipedia.org/wiki/Graph\\_theory#/media/File:Directed.svg](https://en.wikipedia.org/wiki/Graph_theory#/media/File:Directed.svg)

# Eulerian trail (Eulerweg)

(Sometimes also Eulerian path in literature)

In **graph theory**, an **Eulerian trail** (or **Eulerian path**) is a **trail** in a finite graph that visits every **edge** exactly once (allowing for revisiting vertices).

A connected graph has an Euler trail.  $\Leftrightarrow$  Every vertex, except for at most 2, has even degree.

# **Eulerian circuit (Eulerkreis)**

**(Sometimes also Eulerian Cycle in literature)**

An **Eulerian circuit** or **Eulerian cycle** is an Eulerian trail that starts and ends on the same [vertex](#).

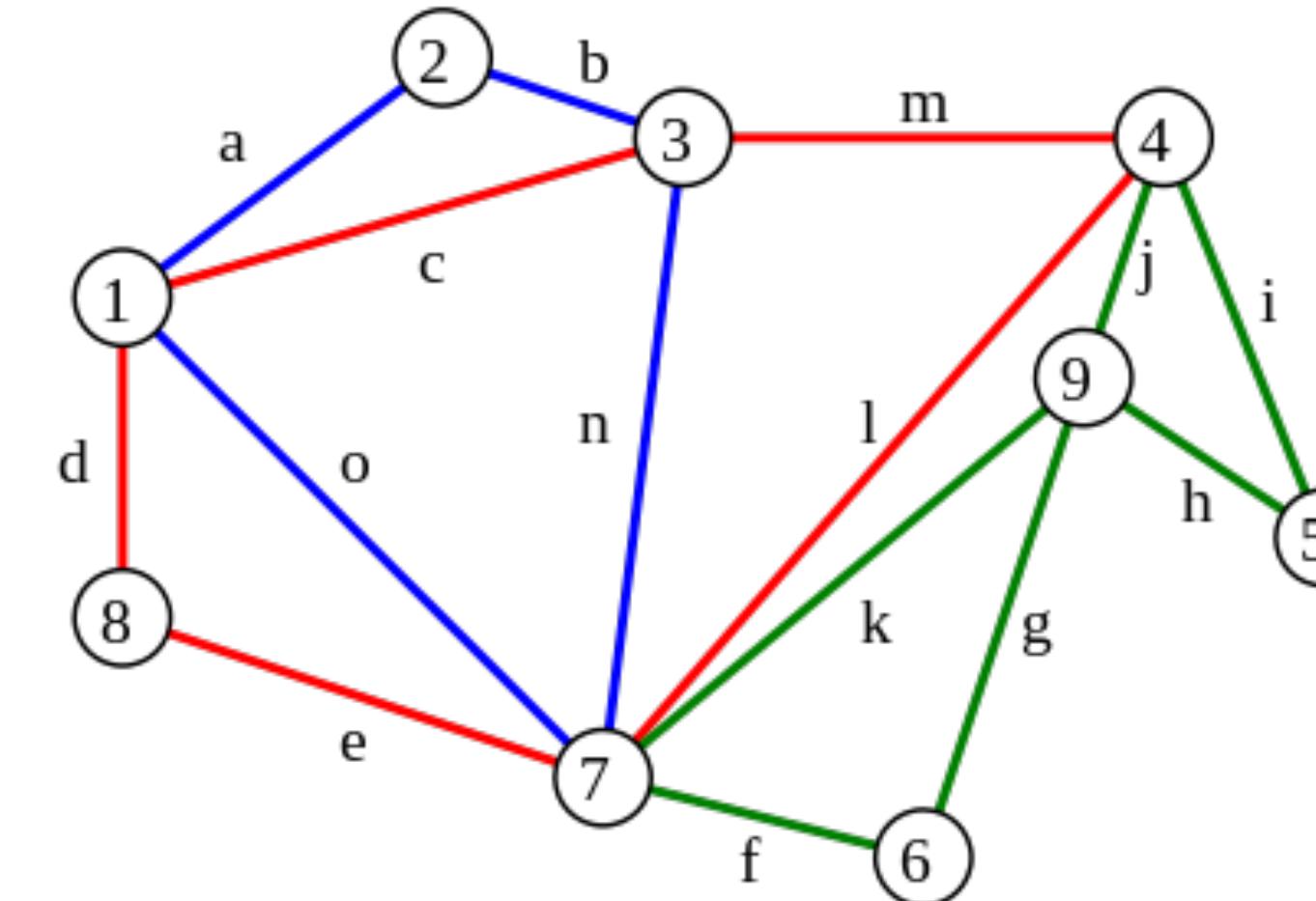
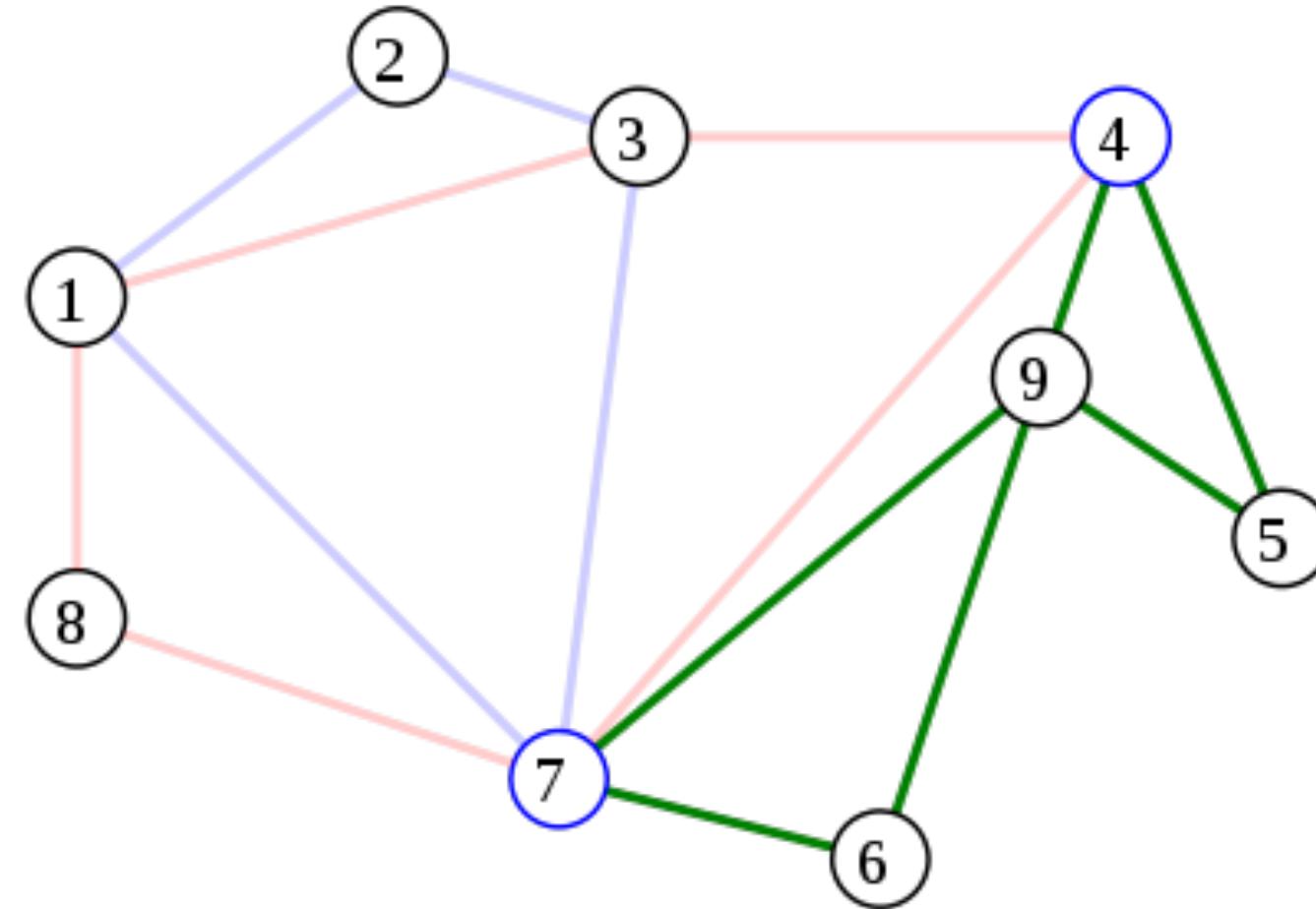
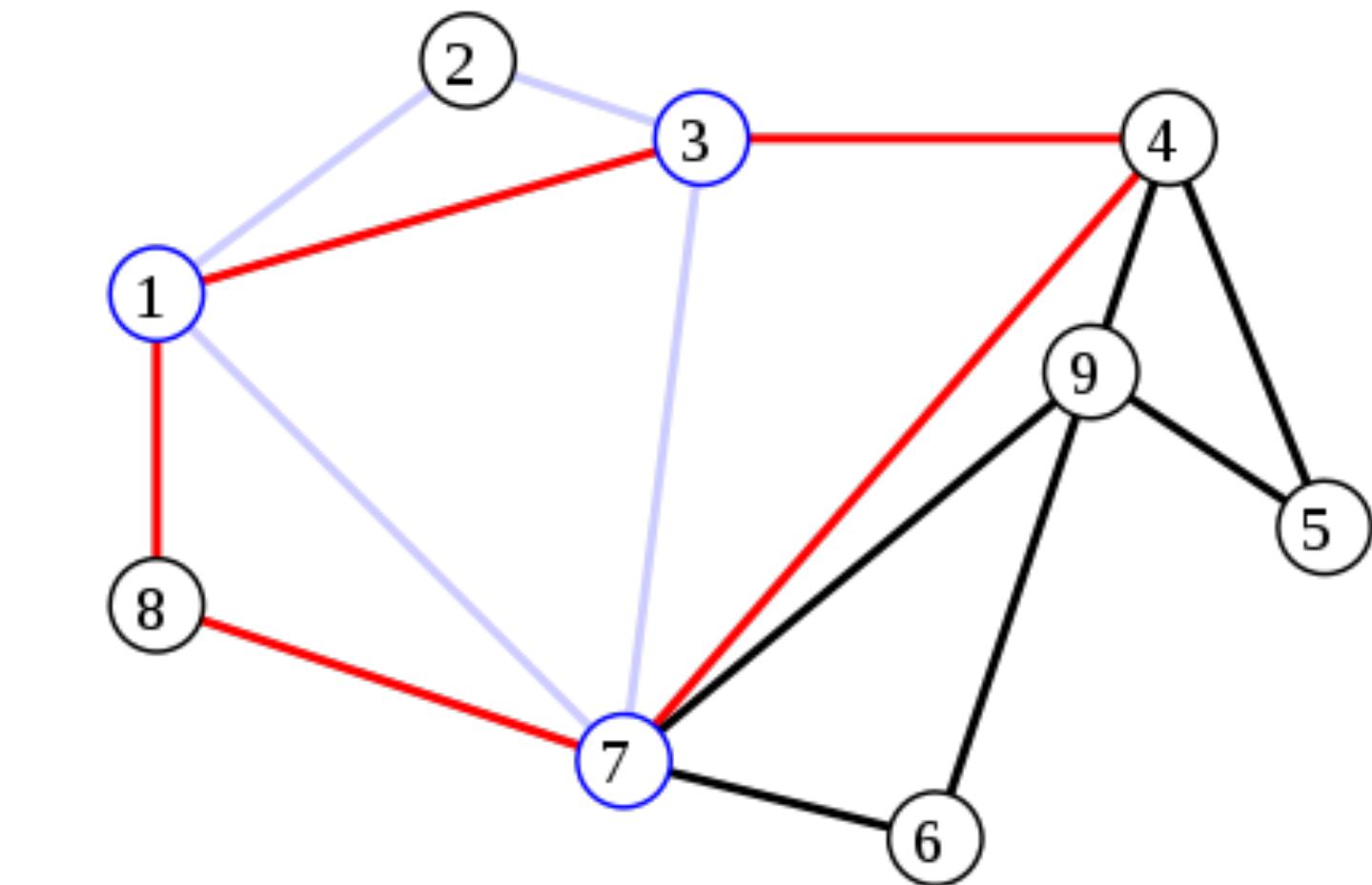
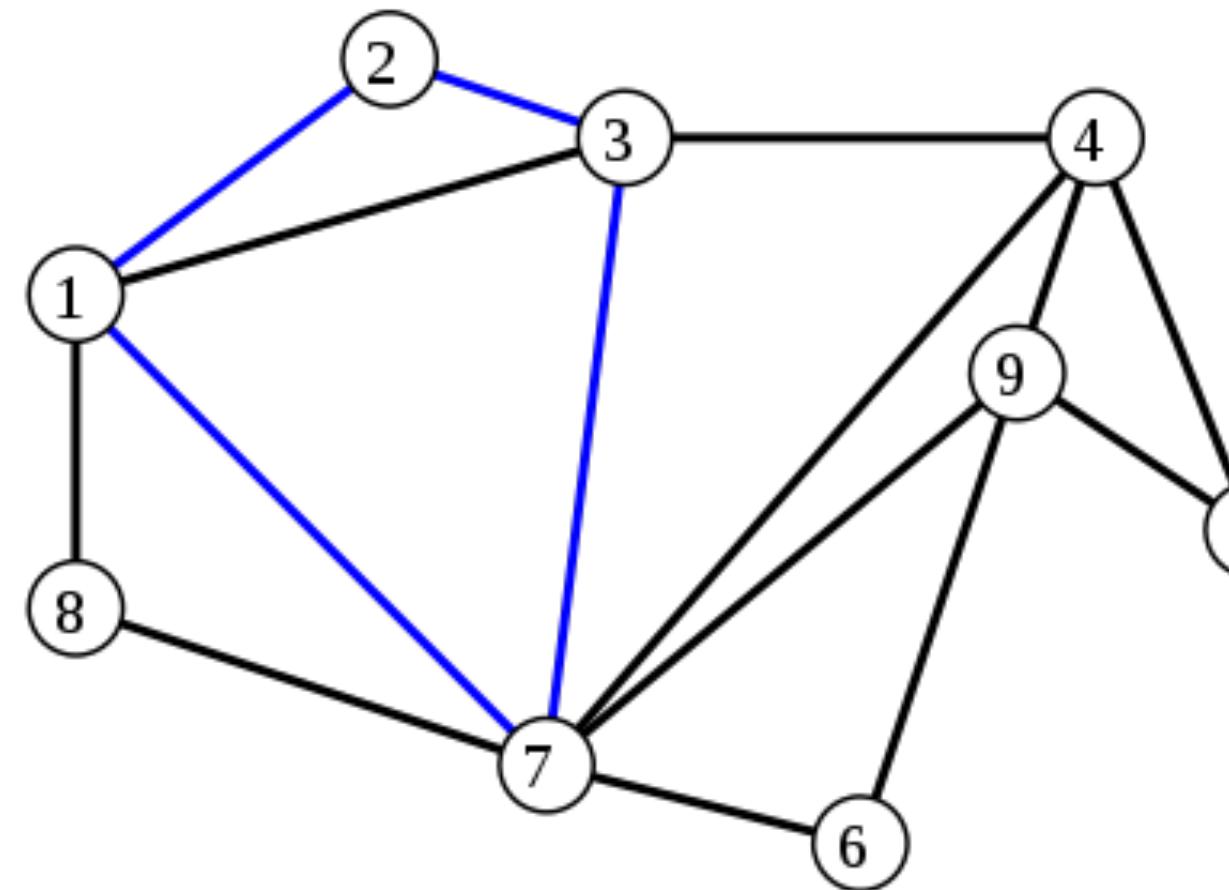
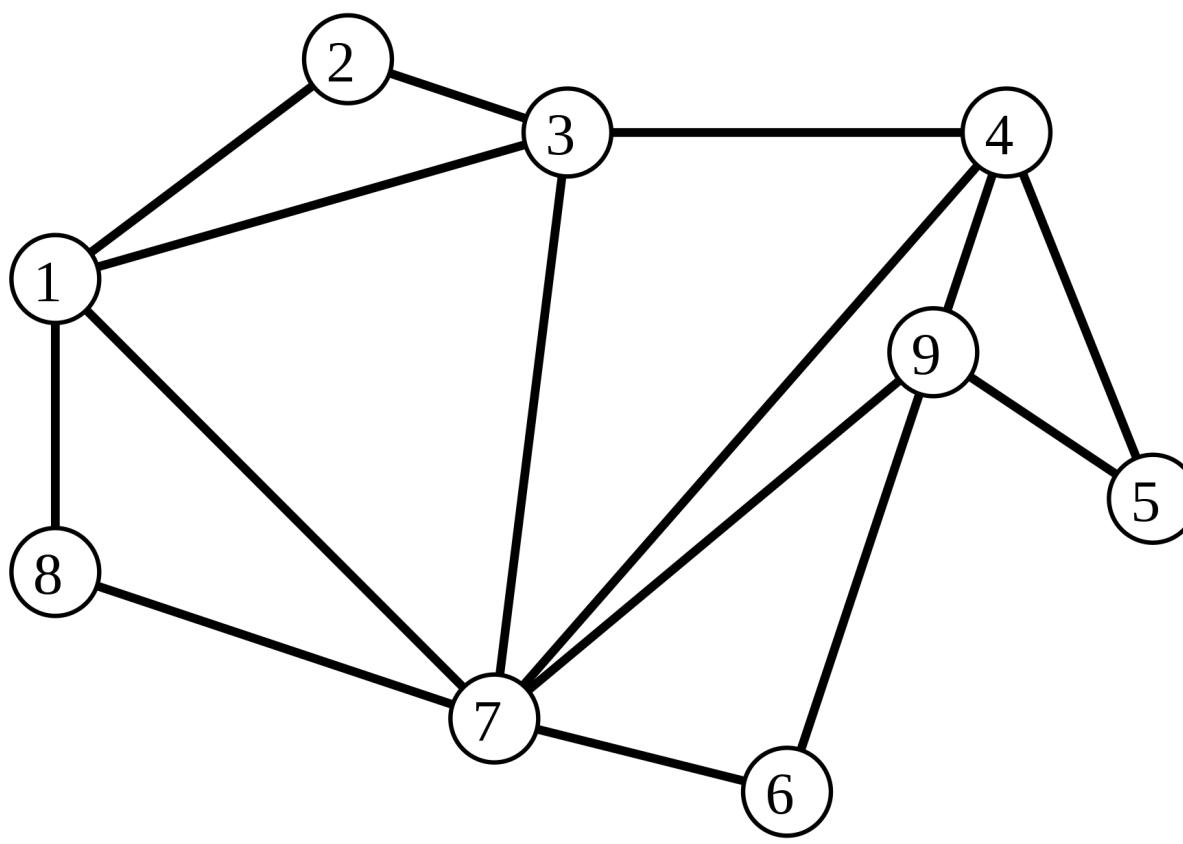
A connected graph has an Euler cycle.  $\Leftrightarrow$  Every vertex has even degree.

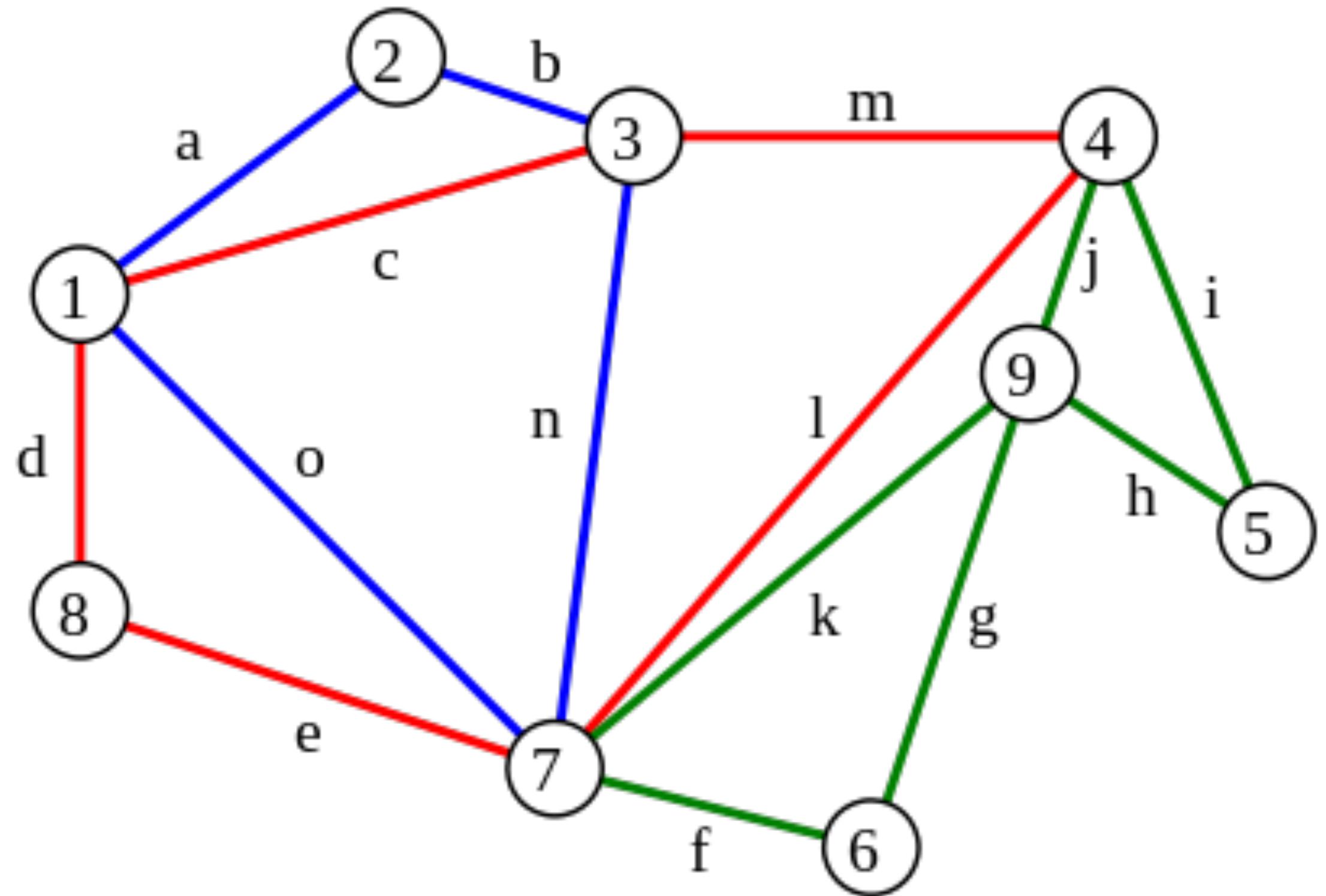
# Hierholzer's Algorithm in $O(|E|)$

Voraussetzung: Sei  $G=(V,E)$  ein zusammenhängender Graph, der nur Knoten mit geradem Grad aufweist.

1. Wähle einen beliebigen Knoten  $v_0$  des Graphen und konstruiere von  $v_0$  ausgehend einen Unterkreis  $K$  in  $G$ , der keine Kante in  $G$  zweimal durchläuft.
2. Wenn  $K$  ein Eulerkreis ist, breche ab. Andernfalls:
3. Vernachlässige nun alle Kanten des Unterkreises  $K$ .
4. Am ersten Eckpunkt von  $K$ , dessen Grad größer 0 ist, lässt man nun einen weiteren Unterkreis  $K'$  entstehen, der keine Kante in  $K$  durchläuft und keine Kante in  $G$  zweimal enthält.
5. Füge in  $K$  den zweiten Kreis  $K'$  ein, indem der Startpunkt von  $K'$  durch alle Punkte von  $K'$  in der richtigen Reihenfolge ersetzt wird.
6. Nenne jetzt den so erhaltenen Kreis  $K$  und fahre bei Schritt 2 fort.

# Hierholzer's Algorithm Example





$$\begin{array}{c}
 (1,2,\textcolor{red}{3},7,1) \\
 \downarrow \\
 (1,2,\textcolor{red}{3},1,8,\overbrace{7,4,\textcolor{red}{3}}^{\textcolor{teal}{7}},7,1) \\
 \downarrow \\
 (1,2,\textcolor{red}{3},1,8,\overbrace{7,6,9,5,4,9}^{\textcolor{teal}{7}},\overbrace{7,4,\textcolor{red}{3},7,1}^{\textcolor{teal}{7}})
 \end{array}$$

$$E = (1,2,3,1,8,7,6,9,5,4,9,7,4,3,7,1)$$

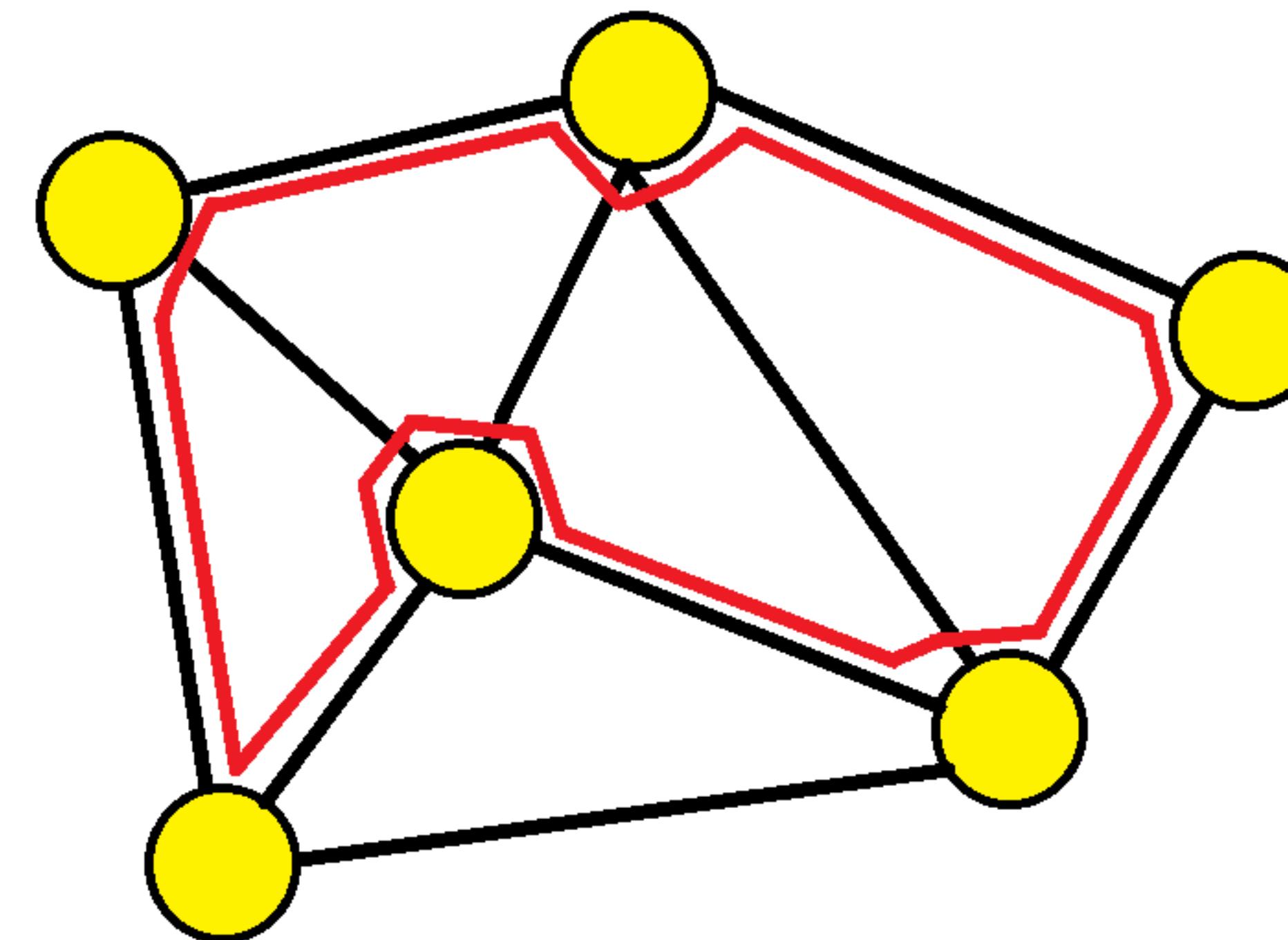
$$C_{\text{blau}} = (1,2,3,7,1)$$

$$C_{\text{red}} = (3,1,8,7,4,3)$$

$$C_{\text{green}} = (7,6,9,5,4,9,7)$$

# Hamiltonian path and Hamiltonian cycle (circuit)

In the mathematical field of [graph theory](#), a **Hamiltonian path** (or **traceable path**) is a [path](#) in an undirected or directed graph that visits each [vertex](#) exactly once. A **Hamiltonian cycle** (or **Hamiltonian circuit**) is a [cycle](#) that visits each vertex exactly once.



# **Hamiltonian path and Hamiltonian cycle (circuit)**

**Determining if such paths or cycles exist is NP-Complete (very hard).**

# Graph Terminology

**Sadly sometimes ambiguous and confusing**

- Julian Steinmann's Graph Terminology Cheatsheet
  - <https://exams.vis.ethz.ch/user/jsteinmann/document/graph-terminology-cheatsheet>
- Wikipedia's Glossary of Graph Theory
  - [https://en.wikipedia.org/wiki/Glossary\\_of\\_graph\\_theory#trail](https://en.wikipedia.org/wiki/Glossary_of_graph_theory#trail)

# Kahoot